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Key topics included are UML, iterative, incremental use case driven development, and the use of patterns in software design. The coverage of UML is complete (as of 1998, anyway), and the description of a proposed software development process is extensive, without actually referencing Rational's Unified Process.

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He is the author of Applying UML and Patterns: An Introduction to OOA/D and the Unified Process, the world's best-selling text on OOA/D, translated to many languages and used globally in industry and colleges. He also co-authored the Java 2 Performance and Idiom Guide. He can be reached at [www.craiglarman.com](http://www.craiglarman.com) for questions, articles, and services.

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