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The latest quarterly update ... the team enjoyed the visual design enough to create a specific battle for it complete with bone-based spells and attacks. While Diablo 4 is still a long way off

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~~New Diablo 4 quarterly update covers art, character models, and more~~

Here's how the development for Diablo 4 has been going, according to Blizzard's newest

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quarterly Diablo 4 update.

~~Diablo 4's Latest Quarterly Update Shows Off Art Style, Armour Design~~

Diablo 4 will, for the first time in the series, allow full visual customisation of your character ... In a new Diablo 4 quarterly update published by Blizzard, the game's art department revealed ...

~~Diablo 4 Will Feature Fully Customisable Characters and Armor~~

While Diablo IV might still be a work in progress and who knows how long more it'll make us wait – Blizzard Entertainment continues to make sure fans receive regular updates about the highly ...

~~First look at Diablo IV's classes, enemies and character customisation~~

Blizzard Entertainment is keeping the Diablo 4 hype alive, as it delivered on another Diablo 4 Quarterly Update today. This ...

~~Diablo 4 Quarterly Update Shows Us New Videos & New Art~~

The latest quarterly update for Diablo 4 focuses on the designs on characters and foes. Blizzard Entertainment is using physically-based rendering to create assets that hold up at close-up angles.

~~The Diablo 4 June quarterly update dives into character design and art direction~~

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The biggest feature of Guilty Gear Strive that distinguishes it from its peers is the outstanding visual design. The animation and character models of Guilty Gear Strive are critically acclaimed, and ...

~~Guilty Gear Strive has fantastic visuals, but should not be established as the standard for 2D fighters of the modern era~~

Blizzard has offered fans a deep dive into its character and monster design process in its latest Quarterly Update for upcoming ARPG, Diablo IV. The latest extensive blog features contributions ...

~~Diablo 4 showcases character customisation and monster detail in latest Quarterly Update~~  
The fifth patch for Larian's growing sequel adds some big quality-of-life improvements and experimental new mechanics.

~~Baldur's Gate 3 Adds Better AI, Clearer Rolls, And More In Patch 5, Out Now~~

Some PC gamers with large budgets for the best gaming PCs or gaming laptops may not have much money left over to spend on the best PC games. Others may simply want something inexpensive to pass the ...

~~Best cheap PC games: the best games to play without breaking the bank~~

Up on the Blizzard blog for the Diablo IV Quarterly ... character close-ups that will hopefully convey a deeper level of realism for players. The process behind the creation of monsters

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looks very ...

~~Blizzard's Diablo IV update shows off new monsters and character customisations~~

"We wanted a kind of connection between the player and their surroundings, and this connection reaches its peak during the concertos where the character and the scenery come into harmony." ...

~~Forging connections through concertos in poetic platformer Symphonia~~

"Diablo 4" will ... as some new character-related features that have never before been used in a "Diablo" game. This rather lengthy update was released as part of Blizzard's quarterly ...

~~New 'Diablo 4' Art, Character Creation And Enemy Designs Revealed By Blizzard~~

For the first time in the series, Diablo 4 ... characters' appearance. Blizzard has a new quarterly blog post up with new details about the upcoming action RPG game's distinctive visual ...

~~Diablo 4's character creator makes it "the most inclusive" title in the series~~

Diablo 4 is still a ways away, but thanks to Blizzard's quarterly updates, we've already seen a good deal of gameplay, art, and developer insights painting a fairly in-depth picture of what to expect.

~~Diablo 4: Everything we know about Blizzard's sequel~~

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"Our goal was to make the characters in Diablo IV look as artistic and as hand-crafted as possible using the latest tools and techniques," Mueller said in the latest Diablo Quarterly blog post.

~~Diablo 4's Art Direction Emphasizes Hand-Crafted Details, Plenty Of Customization, And Just Enough Realism~~

Diablo is Blizzard's darkest series. In the world of Sanctuary, humanity desperately etches out an existence for itself, harangued by demonic invasions and the will of angels. There's a lot of death, ...

~~Diablo 4 interview: "Diablo is the apex of dark fantasy in ARPGs"~~

Blizzard's latest quarterly update shows off insights into classes, enemies and the new character customization.

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