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Addressing the many advances in imaging, computing, and communications technologies, Image Restoration: Fundamentals and Advances strikes just the right balance of coverage between core fundamental principles and the latest developments in this area. Its content was designed based on the idea that the reproducibility of published works on algorithms makes it easier for researchers to build on ...

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This book represents a sample of recent Page 10/17

contributions of researchers all around the world in the field of image restoration. The book consists of 15 chapters organized in three main sections (Theory, Applications, Interdisciplinarity). Topics cover some different aspects of the theory of image restoration, but this book is also an occasion to highlight some new topics of research related to the emergence of some original imaging devices. From this arise some real challenging problems related to image reconstruction/restoration that open the way to some new fundamental scientific questions closely related with the world we interact with.

Microarray Image and Data Analysis: Theory and Practice is a compilation of the latest and greatest microarray image and data analysis methods from the multidisciplinary international research community. Delivering a detailed discussion of the biological aspects and applications of microarrays, the book: Describes the key stages of image processing, gridding, segmentation, compression, quantification, and normalization Features cutting-edge approaches to clustering, biclustering, and the reconstruction of regulatory networks Covers different types of microarrays such as DNA, protein, tissue, and low- and highdensity oligonucleotide arrays Examines the current state of various microarray technologies, including their availability Page 11/17

and affordability Explains how data generated by microarray experiments are analyzed to obtain meaningful biological conclusions An essential reference for academia and industry, Microarray Image and Data Analysis: Theory and Practice provides readers with valuable tools and techniques that extend to a wide range of biological studies and microarray platforms.

Graph spectral image processing is the study of imaging data from a graph frequency perspective. Modern image sensors capture a wide range of visual data including high spatial resolution/high bit-depth 2D images and videos, hyperspectral images, light field images and 3D point clouds. The field of graph signal processing - extending traditional Fourier analysis tools such as transforms and wavelets to handle data on irregular graph kernels - provides new flexible computational tools to analyze and process these varied types of imaging data. Recent methods combine graph signal processing ideas with deep neural network architectures for enhanced performances, with robustness and smaller memory requirements. The book is divided into two parts. The first is centered on the fundamentals of graph signal processing theories, including graph filtering, graph learning and graph neural networks. The second part details several imaging applications using graph signal processing tools, including image and video $\frac{Page}{12/17}$

compression, 3D image compression, image restoration, point cloud processing, image segmentation and image classification, as well as the use of graph neural networks for image processing.

This book presents lecture notes from the XVI 'Jacques-Louis Lions' Spanish-French School on Numerical Simulation in Physics and Engineering, held in Pamplona (Navarra, Spain) in September 2014. The subjects covered include: numerical analysis of isogeometric methods, convolution quadrature for wave simulations, mathematical methods in image processing and computer vision, modeling and optimization techniques in food processes, bio-processes and bio-systems, and GPU computing for numerical simulation. The book is highly recommended to graduate students in Engineering or Science who want to focus on numerical simulation, either as a research topic or in the field of industrial applications. It can also benefit senior researchers and technicians working in industry who are interested in the use of state-of-the-art numerical techniques in the fields addressed here. Moreover, the book can be used as a textbook for master courses in Mathematics, Physics, or Engineering.

Dermoscopy is a noninvasive skin imaging technique that uses optical magnification and either liquid immersion or cross-polarized lighting to make subsurface structures more Page 13/17

easily visible when compared to conventional clinical images. It allows for the identification of dozens of morphological features that are particularly important in identifying malignant melanoma. Dermoscopy Image Analysis summarizes the state of the art of the computerized analysis of dermoscopy images. The book begins by discussing the influence of color normalization on classification accuracy and then: Investigates gray-world, max-RGB, and shades-of-gray color constancy algorithms, showing significant gains in sensitivity and specificity on a heterogeneous set of images Proposes a new color space that highlights the distribution of underlying melanin and hemoglobin color pigments, leading to more accurate classification and border detection results Determines that the latest border detection algorithms can achieve a level of agreement that is only slightly lower than the level of agreement among experienced dermatologists Provides a comprehensive review of various methods for border detection, pigment network extraction, global pattern extraction, streak detection, and perceptually significant color detection Details a computer-aided diagnosis (CAD) system for melanomas that features an inexpensive acquisition tool, clinically meaningful features, and interpretable classification feedback Presents a highly scalable CAD system implemented in the MapReduce framework, a novel CAD system for $\frac{Page}{14/17}$

melanomas, and an overview of dermatological image databases Describes projects that made use of a publicly available database of dermoscopy images, which contains 200 high-quality images along with their medical annotations Dermoscopy Image Analysis not only showcases recent advances but also explores future directions for this exciting subfield of medical image analysis, covering dermoscopy image analysis from preprocessing to classification.

Covering the theoretical aspects of image processing and analysis through the use of graphs in the representation and analysis of objects, Image Processing and Analysis with Graphs: Theory and Practice also demonstrates how these concepts are indispensible for the design of cutting-edge solutions for realworld applications. Explores new applications in computational photography, image and video processing, computer graphics, recognition, medical and biomedical imaging With the explosive growth in image production, in everything from digital photographs to medical scans, there has been a drastic increase in the number of applications based on digital images. This book explores how graphs-which are suitable to represent any discrete data by modeling neighborhood relationships-have emerged as the perfect unified tool to represent, process, and analyze images. It also explains why graphs are ideal for defining graph-theoretical Page 15/17

algorithms that enable the processing of functions, making it possible to draw on the rich literature of combinatorial optimization to produce highly efficient solutions. Some key subjects covered in the book include: Definition of graph-theoretical algorithms that enable denoising and image enhancement Energy minimization and modeling of pixellabeling problems with graph cuts and Markov Random Fields Image processing with graphs: targeted segmentation, partial differential equations, mathematical morphology, and wavelets Analysis of the similarity between objects with graph matching Adaptation and use of graph-theoretical algorithms for specific imaging applications in computational photography, computer vision, and medical and biomedical imaging Use of graphs has become very influential in computer science and has led to many applications in denoising, enhancement, restoration, and object extraction. Accounting for the wide variety of problems being solved with graphs in image processing and computer vision, this book is a contributed volume of chapters written by renowned experts who address specific techniques or applications. This state-of-theart overview provides application examples that illustrate practical application of theoretical algorithms. Useful as a support for graduate courses in image processing and computer vision, it is also perfect as a reference for practicing engineers working on $\frac{Page}{16/17}$

development and implementation of image processing and analysis algorithms.

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